Nsoft Games Regulations

Lucky Six

Betting on the numbers in Lucky Six is a virtual number betting game, meaning a computer-generated event whose outcome is determined by a Random Number Generator (RNG).

Lucky Six offers participants 48 numbers, from which 35 are randomly selected in each round and divided into 8 groups of 6 numbers each. Each group is marked with a specific color: red, green, blue, purple, brown, yellow, orange, and black.

Color arrangement:

1. Red number group: 1, 9, 17, 25, 33, 41

2. Green number group: 2, 10, 18, 26, 34, 42

3. Blue number group: 3, 11, 19, 27, 35, 43

4. Purple number group: 4, 12, 20, 28, 36, 44

5. Brown number group: 5, 13, 21, 29, 37, 45

6. Yellow number group: 6, 14, 22, 30, 38, 46

7. Orange number group: 7, 15, 23, 31, 39, 47

8. Black number group: 8, 16, 24, 32, 40, 48

Each round lasts 5 minutes and consists of the announcement, number generation (displaying the draw), and result publication.

Lucky Six offers 48 numbers (ranging from 1 to 48), from which the participant selects 6 different numbers. During the round of virtual betting, 35 numbers are randomly generated from the 48 offered. If among these 35 there are 6 numbers chosen by the participant, the participant wins a prize equal to the multiplication of the bet amount and the coefficient indicated with the last correct number.

Types of Bets in the Virtual Game "Lucky Six"

- **Six numbers one color**: The participant guesses the color of the generated group of numbers. The participant will win if 6 numbers of the same color are generated during the round, i.e., the color previously chosen by the participant.
- Even/Odd in the first five: The participant guesses whether there will be more even or odd numbers among the first five generated numbers.
- **First number even/odd**: The participant guesses whether the first generated number of the round will be even or odd.
- Sum of the first 5 numbers (-122.5+): The participant guesses whether the sum of the first five generated numbers will be less than or greater than 122.5.
- **First number (-24.5+)**: The participant guesses whether the first generated number will be less than or greater than 24.5.
- **Color of the first number**: The participant guesses the color of the first generated number in the round. The participant can choose one, two, or four colors.
- Number drawn among the first five: The participant guesses whether the chosen number will be

among the first five generated numbers.

- Systematic betting: The participant can select more than 6 numbers from the 48 offered, i.e., the participant can choose 7, 8, 9, or 10 numbers, thus forming predefined systems 6/7, 6/8, 6/9, 6/10. To win, the participant must guess at least 6 of the total selected numbers. As the number of selected numbers increases, the number of combinations also increases: 1. For system 6/7, the number of combinations is 7; 2. For system 6/8, the number of combinations is 28; 3. For system 6/9, the number of combinations is 84; 4. For system 6/10, the number of combinations is 210. In systematic betting, the win is calculated by multiplying the total bet by the coefficient indicated with the last correct number of the winning combination.
- Advance betting: The participant can place any bet (standard, special, or systematic) up to 10 rounds in advance. In this case, each bet is treated as a separate bet.

The minimum amount a participant can bet is 10.00 dinars.

The maximum amount a participant can bet is 50,000.00 dinars.

The maximum payout amount to a participant is 10,000,000.00 dinars

Lightning Lucky Six

In the Lightning Lucky Six game, 35 balls are drawn from a set of 48. For a bet to be winning, you need to correctly guess 6 balls from the 35 drawn. The payout amount depends on the position in which the balls are drawn, specifically when the sixth ball from the bet is drawn for the minimum payout.

You can play Lightning Lucky Six as follows: for a standard bet, choose 6 balls, and for a system bet, choose from 7 to 10. Select "Total stake" and press the "Bet" button. You will receive confirmation, and your bet will appear on the "Active Bets" list. Bets can be placed until 3 seconds before the draw starts. To place a system bet, choose more than 6 numbers.

Bonus

The star is a bonus symbol. If one of the selected balls lands on the field with the star and the bet is winning, the winning amount will be multiplied by a smaller factor (Odds 1.20). If the selected balls land on both stars, the winning amount will be multiplied by a higher factor (Odds 4.00). If the bet is not winning, there is no bonus.

Minimum stake: 10.00 RSD Maximum stake: 50,000.00 RSD

Lucky X

Lucky X is a game of chance where the player is offered 50 numbers, of which 36 are randomly drawn in one round. The numbers are divided into 5 groups of 10 numbers each. Each group is marked with a specific color: red, blue, green, yellow, purple, as follows:

1. Red number group: 1, 6, 11, 16, 21, 26, 31, 36, 41, 46

2. Blue number group: 2, 7, 12, 17, 22, 27, 32, 37, 42, 47

- 3. Green number group: 3, 8, 13, 18, 23, 28, 33, 38, 43, 48
- 4. Yellow number group: 4, 9, 14, 19, 24, 29, 34, 39, 44, 49
- 5. Purple number group: 5, 10, 15, 20, 25, 30, 35, 40, 45, 50

Each Lucky X round lasts 5 minutes and consists of the announcement, number drawing (display of the draw), and result publication.

STANDARD BETS

By selecting the number of numbers, the players determine which type of standard bet they are playing. The number of chosen numbers determines the type of game. The rules are as follows:

Bet Type 1

If the player selects only 1 number out of 50, they play Bet Type 1. This bet type applies to the first 9 numbers in the drawn sequence. If the player plays this bet and one of the drawn numbers matches their selection, the win is determined according to the payout table. After 9 numbers have been drawn, Bet Type 1 ends, and the subsequent numbers (from 10 to 36) no longer apply to this bet type!

Bet Type 2

If the player selects only 2 numbers out of 50, they play Bet Type 2. This bet type applies to the first 18 numbers in the drawn sequence. If the player plays this bet and both of their selected numbers are drawn, their win is determined according to the payout table. After 18 numbers have been drawn, Bet Type 2 ends, and the subsequent numbers (from 19 to 36) no longer apply to this bet type!

Bet Type 3

If the player selects only 3 numbers out of 50, they play Bet Type 3. This bet type applies to the first 25 numbers in the drawn sequence. If the player plays this bet and all three of their numbers are drawn, their win is determined according to the payout table. After 25 numbers have been drawn, Bet Type 3 ends, and the subsequent numbers (from 26 to 36) no longer apply to this bet type!

Bet Type 4

If the player selects only 4 numbers out of 50, they play Bet Type 4. This bet type applies to the first 31 numbers in the drawn sequence. If the player plays this bet and all four of their numbers are drawn, their win is determined according to the payout table. After 31 numbers have been drawn, Bet Type 4 ends, and the subsequent numbers (from 32 to 36) no longer apply to this bet type!

Bet Type 5

If the player selects only 5 numbers out of 50, they play Bet Type 5. This bet type applies to the first 34 numbers in the drawn sequence. If the player plays this bet and all five of their selected numbers are drawn, their win is determined according to the payout table. After 34 numbers have been drawn, Bet Type 5 ends, and the subsequent numbers (from 35 to 36) no longer apply to this bet type!

Bet Types 6/7/8/9/10

For these bet types, the same rules apply. If the player selects 6 to 10 numbers out of 50, they play the corresponding bet type. These bet types apply to all 36 numbers in the sequence. If the player plays one of these bet types and all their selected numbers are drawn, their win is determined according to the payout table. After all numbers are drawn, Bet Types 6/7/8/9/10 end.

The player wins an amount equal to the odds multiplied by the stake. The winning odds are found in the table at the intersection of the column that determines the game type and the position where the number completing the winning combination is drawn.

WINNING

The winning amount is equal to the odds multiplied by the stake. The winning odds are found at the intersection of the column that determines the game type and the position where the number completing the winning combination is drawn.

Payout Table

The numbers in the horizontal row represent "the number of balls played," while the numbers arranged vertically represent "the number of balls drawn."

| V C I CI | · · · · · · | CPICSC | THE CITE | ilullibel ol | bans arav | * | | | | |
|----------|-------------|--------|----------|--------------|-----------|-------|-------|-------|-------|--------|
| 1 | 9 | | | | | | | | | |
| 2 | 8 | 100 | | | | | | | | |
| 3 | 7 | 40 | 200 | | | | | | | |
| 4 | 6 | 15 | 100 | 1000 | | | | | | |
| 5 | 5 | 14 | 80 | 200 | 5000 | | | | | |
| 6 | 4 | 13 | 70 | 80 | 1000 | 10000 | | | | |
| 7 | 3 | 12 | 50 | 60 | 500 | 5000 | 20000 | | | |
| 8 | 2 | 11 | 40 | 50 | 400 | 2500 | 10000 | 30000 | | |
| 9 | 1 | 10 | 30 | 40 | 300 | 1500 | 5000 | 10000 | 50000 | |
| 10 | | 9 | 20 | 30 | 200 | 1000 | 2500 | 5000 | 20000 | 100000 |
| 11 | | 8 | 15 | 25 | 100 | 700 | 2000 | 4000 | 10000 | 50000 |
| 12 | | 7 | 14 | 20 | 90 | 500 | 1000 | 3000 | 5000 | 40000 |
| 13 | | 6 | 13 | 19 | 70 | 250 | 700 | 2000 | 3000 | 20000 |
| 14 | | 5 | 12 | 18 | 50 | 200 | 500 | 1000 | 2000 | 10000 |
| 15 | | 4 | 11 | 17 | 45 | 100 | 400 | 900 | 1000 | 5000 |
| 16 | | 3 | 10 | 16 | 40 | 90 | 300 | 800 | 900 | 3000 |
| 17 | | 2 | 9 | 15 | 35 | 80 | 200 | 700 | 800 | 2500 |
| 18 | | 1 | 8 | 14 | 30 | 70 | 100 | 600 | 700 | 1500 |

| 19 | 7 | 13 | 20 | 60 | 90 | 500 | 600 | 1000 |
|----|---|----|----|----|----|-----|-----|------|
| 20 | 6 | 12 | 15 | 50 | 80 | 100 | 400 | 600 |
| 21 | 5 | 11 | 14 | 40 | 70 | 90 | 300 | 500 |
| 22 | 4 | 10 | 13 | 30 | 60 | 80 | 250 | 400 |
| 23 | 3 | 9 | 12 | 25 | 50 | 70 | 200 | 300 |
| 24 | 2 | 8 | 11 | 15 | 45 | 60 | 150 | 250 |
| 25 | 1 | 7 | 10 | 14 | 40 | 50 | 100 | 200 |
| 26 | | 6 | 9 | 13 | 35 | 45 | 90 | 150 |
| 27 | | 5 | 8 | 10 | 25 | 40 | 80 | 100 |
| 28 | | 4 | 7 | 9 | 20 | 35 | 70 | 90 |
| 29 | | 3 | 6 | 8 | 15 | 30 | 60 | 80 |
| 30 | | 2 | 5 | 7 | 12 | 25 | 50 | 70 |
| 31 | | 1 | 4 | 6 | 10 | 20 | 40 | 60 |
| 32 | | | 3 | 5 | 8 | 15 | 30 | 50 |
| 33 | | | 2 | 4 | 6 | 10 | 20 | 40 |
| 34 | | | 1 | 3 | 4 | 9 | 10 | 30 |
| 35 | | | | 2 | 3 | 8 | 9 | 20 |
| 36 | | | | 1 | 2 | 3 | 4 | 10 |

Next Six

Next Six is a betting game that offers players 48 numbers, from which 35 numbers are randomly drawn in a single round. The numbers are divided into 6 groups, each containing 8 numbers.

Each group is marked with a different color according to the following distribution:

- **Blue** 1, 2, 3, 4, 5, 6, 7, 8
- **Green** 9, 10, 11, 12, 13, 14, 15, 16
- **Purple** 17, 18, 19, 20, 21, 22, 23, 24

- Red 25, 26, 27, 28, 29, 30, 31, 32
- Orange 33, 34, 35, 36, 37, 38, 39, 40
- Black 41, 42, 43, 44, 45, 46, 47, 48

The balls are drawn from the drum and are not returned to the drum until the entire round is completed. Before a ball is drawn, various bets are available for the next ball and for the next six balls. The outcomes of the electronic betting game, as well as the outcomes of the offered standard, special, and system bets, are statistically independent, random, and unpredictable numbers.

Types of Bets in the Next Six Virtual Game:

- **Next Ball**: The player guesses the number of the next ball. Before the ball is drawn, bets apply to the outcome of the next ball. Only the remaining balls in the drum are available for betting.
- Next Two Balls: The player guesses the next two numbers in the draw, in any order. Before the
 balls are drawn, the bet applies to the outcome of the next two drawn balls. Only the remaining
 balls in the drum are available for betting.
- One in the Next Six: Before the next ball is drawn, the bet applies to whether the selected
 number will be drawn in the next six balls. Only the remaining balls in the drum are available for
 betting.
- Two in the Next Six: Before the next ball is drawn, the bet applies to whether two of the selected numbers will be drawn in the next six balls. Only the remaining balls in the drum are available for betting. This bet is available up to the 30th drawn ball.
- Three in the Next Six: Before the next ball is drawn, the bet applies to whether three of the selected numbers will be drawn in the next six balls. Only the remaining balls in the drum are available for betting. This bet is available up to the 30th drawn ball.
- **Next Ball Even/Odd**: Before the ball is drawn, the bet applies to whether the next ball will be even or odd. Only the remaining balls in the drum are available for betting. The odds can change depending on the remaining number of even and odd balls in the drum.
- Color of the Next Ball: Before the ball is drawn, the bet applies to the color of the next ball. There are six colors, and betting is possible only on the remaining balls in the drum. The odds can change depending on the remaining number of balls of each color in the drum. If there are no more balls of a particular color in the drum, the bet will be unavailable.
- More Even/Odd in the Next Six: Before the ball is drawn, the bet applies to whether there will be more even or odd numbers in the next six drawn balls, or if there will be an equal number of even and odd numbers. Only the remaining balls in the drum are available for betting. The odds can change depending on the remaining number of balls in the drum. This bet is available up to the 30th drawn ball.